

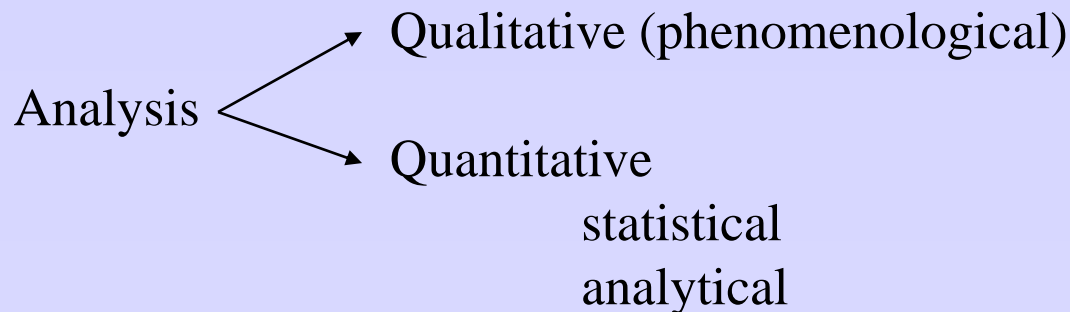
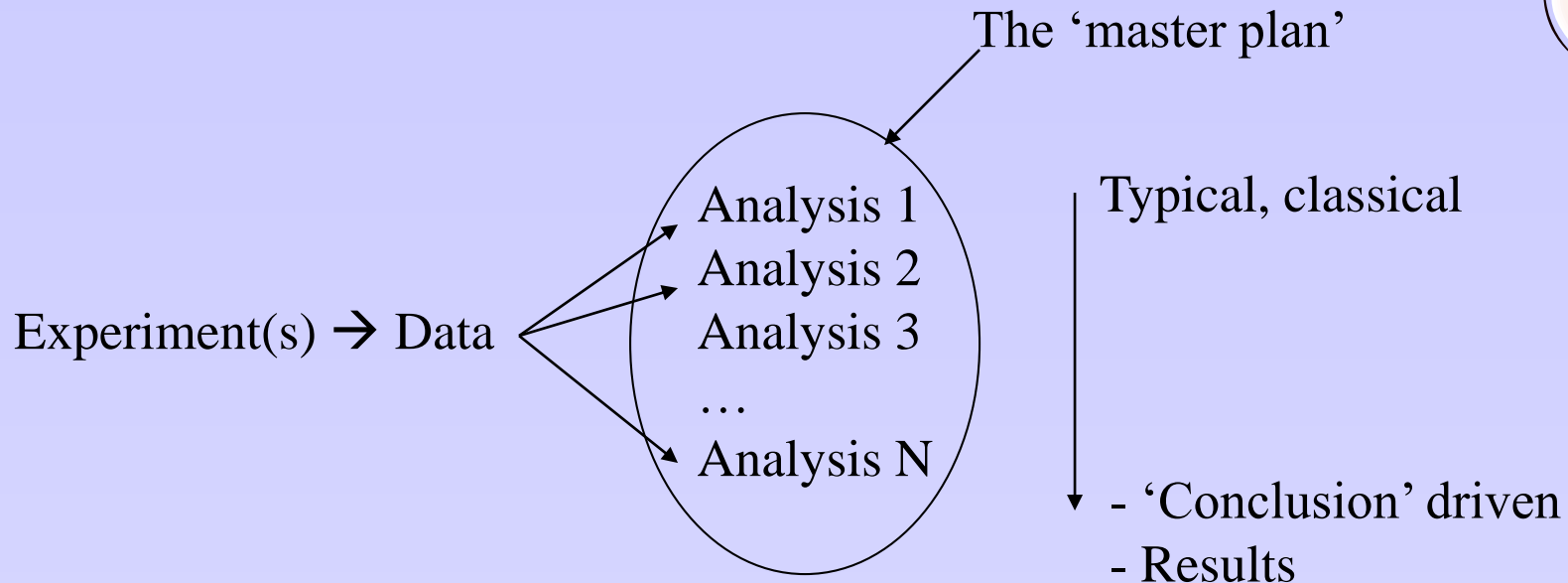
Unit 2: Surrogate datasets

**Make your
Own Spikes**

Neural Data Analyses

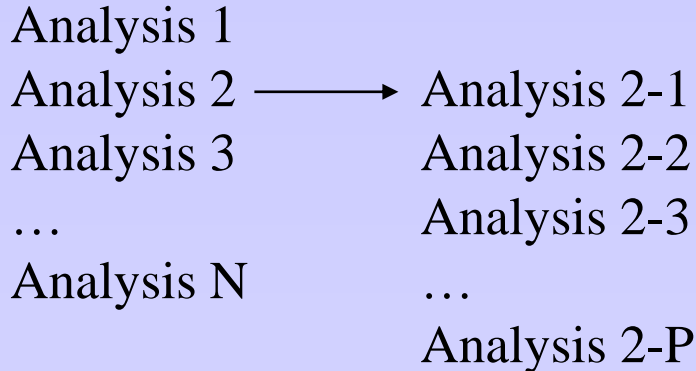


Neural Data Analysis: Incremental process



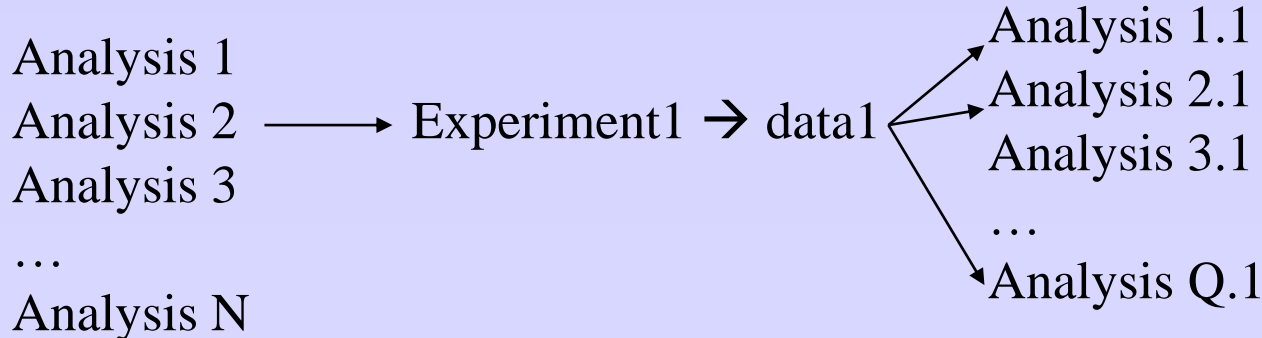
Neural Data Analyses

- Analyses results can suggest new analyses: Branching process



Compromise between depth/breadth first
Combinatorial explosions (analyses for ever!)

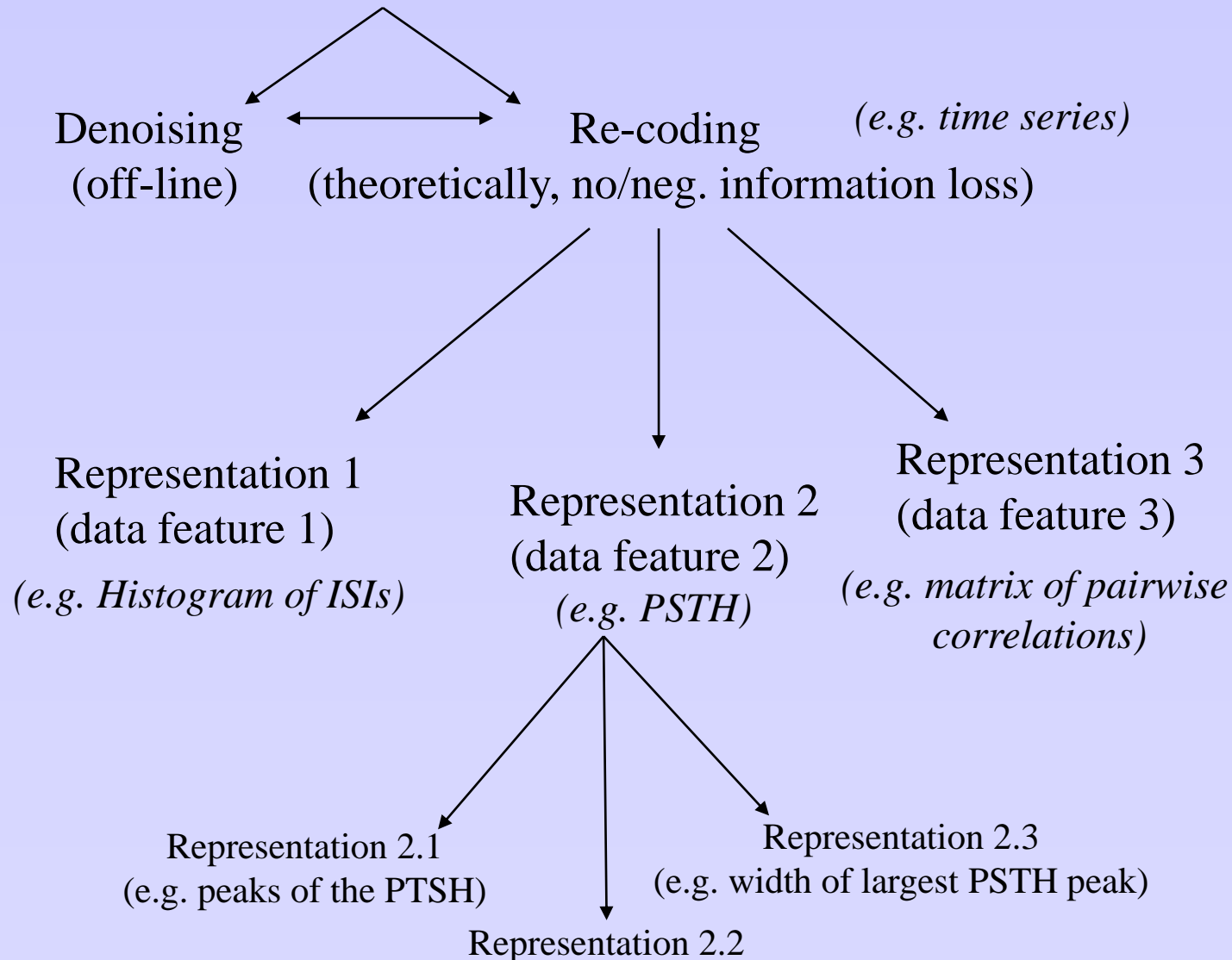
- Analyses results can suggest new experiments: Long time scales



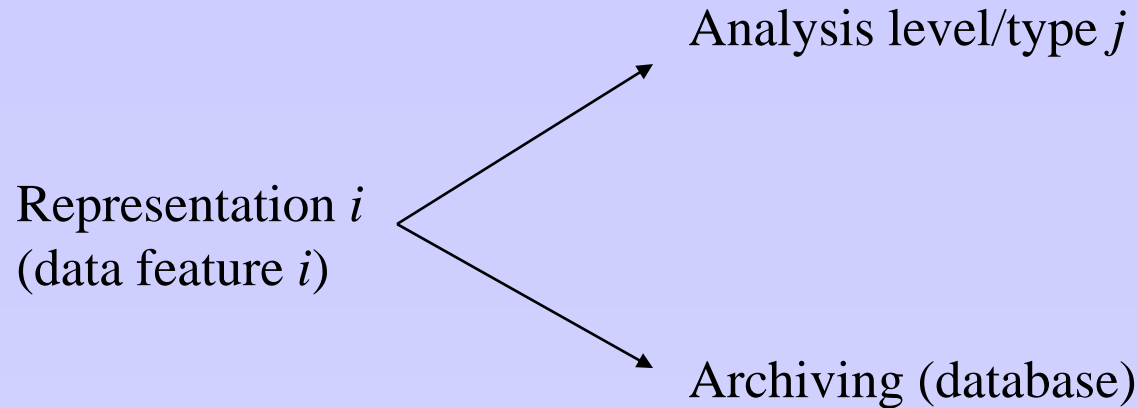
Careful planning/design of the initial experiment(s)
(controls, alternative hypotheses...)

Data Representation

Raw data = data + noise (*e.g. multi-unit spikes*)



Data Representation



Backups Strategy

- Raw data (permanent, multiple copies)
- Various representations (depends on amount of processing from raw data)
- Code (permanent, multiple copies)



Showing Data Analyses: The typical progression

- 1- Analysis method. Use surrogate dataset, simulation data set, cartoon.
- 2- Show typical single cell examples (raw data): voltage traces, rasterplots.
- 3- Show a single cell analysis: Extract interesting feature(s) from step 2.
- 4- Show population results: statistical analyses, population features, controls.
- 5- Propose an interpretation (explanation), prediction(s):
Use a (conceptual or computational) model.

Good examples: Reinagel and Reid, J Neuroscience, 2002
Usrey, Sceniak Chapman, J Neurophys, 2003

Example

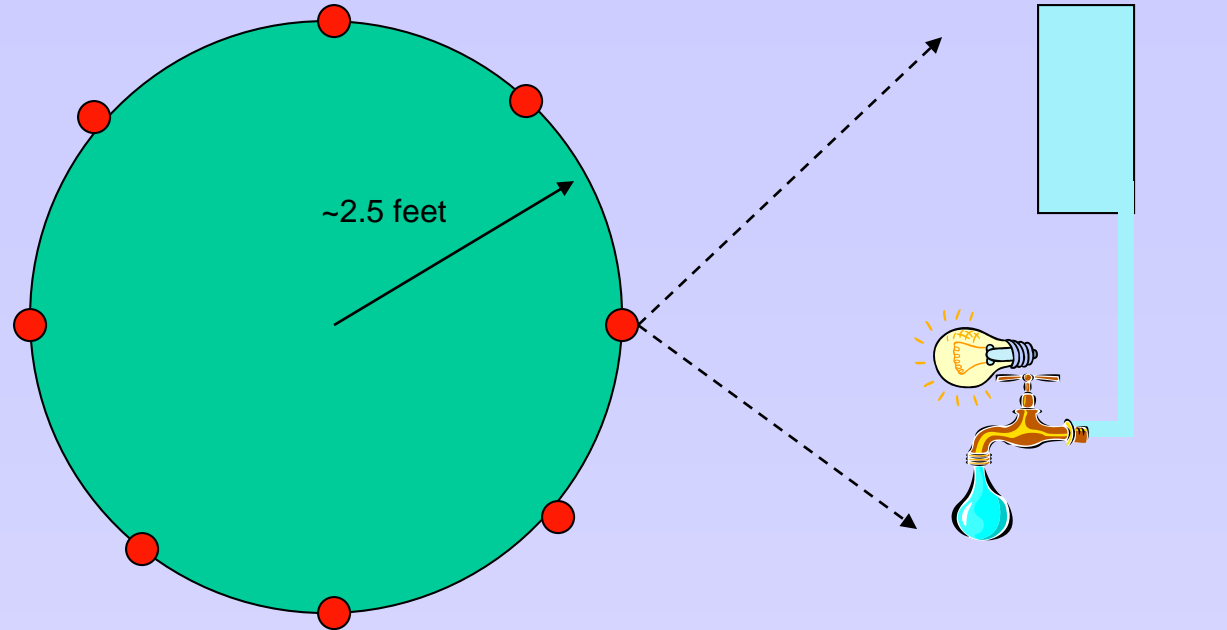


Place cells: Basic facts

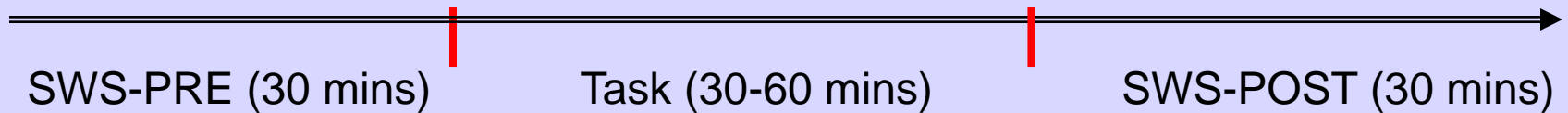
- Excitatory cells in the hippocampus (memory structure of the temporal lobes).
- Fire action potentials when the animal is at a particular spatial location (place field).
- Form in 20 minutes, persist in the dark.
- Depend on visual, and idiothetic (self-motion) cues.
- Place fields form sometimes at ‘significant’ locations.

Experimental paradigm

Experimental setup:
(sequence learning)



Experimental session:



SWS=Slow Wave Sleep

Methods: Hyperdrive



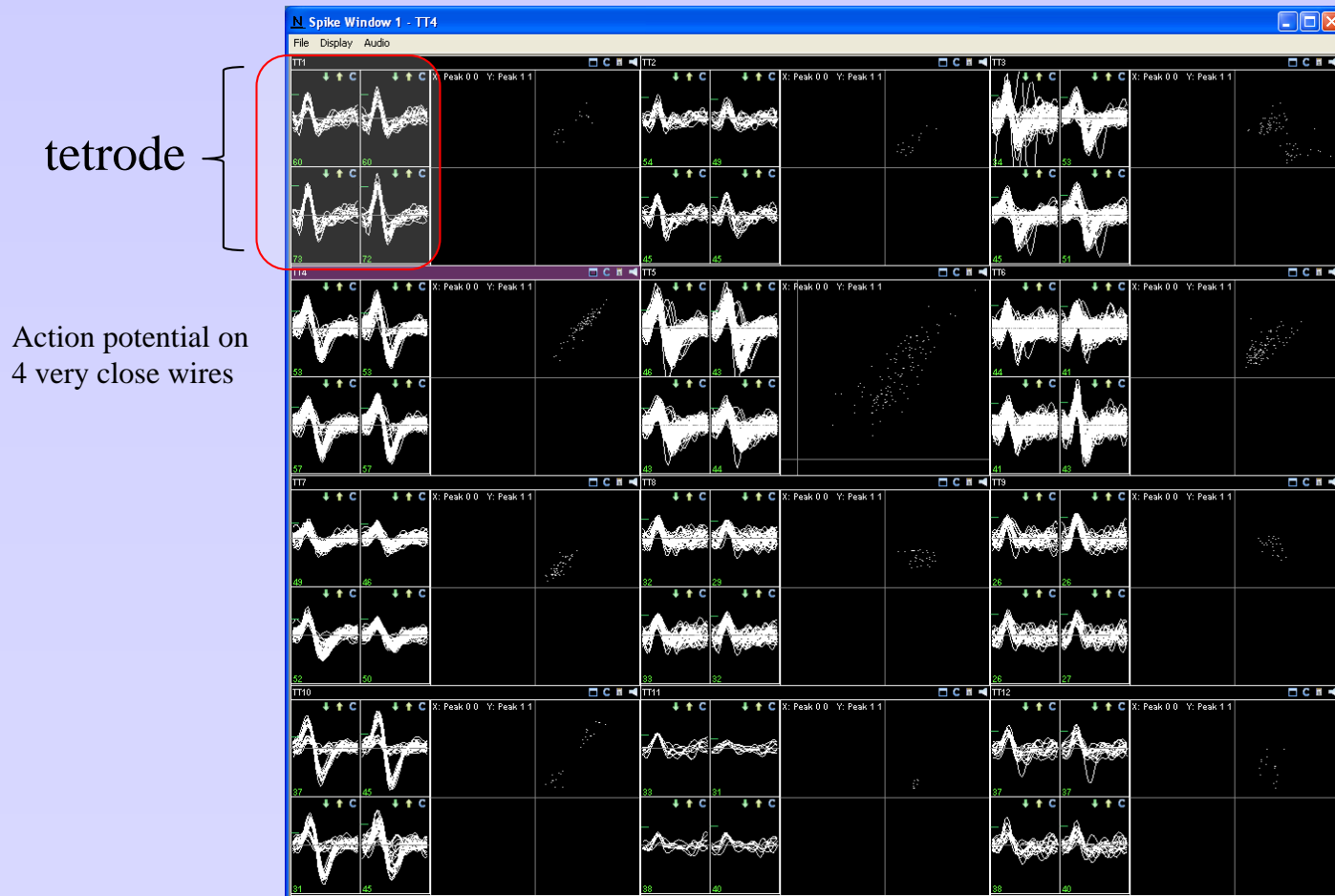
Kawahara et al, 2003



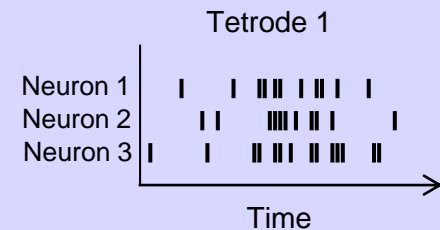
The Data

Question: How do we define/characterize a place field ?

Raw Data: Spike data



→ Spike Sorting



Data

Raw data: Position

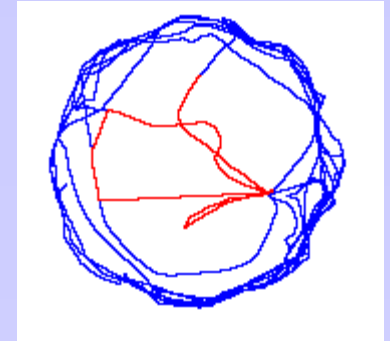
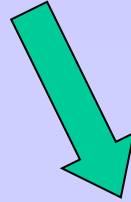
The screenshot displays the 'Tracker 7 - Dopamine' software interface. The main window is titled 'Track7-standalone.vi'. The interface is divided into several sections:

- Top Left:** 'Tracker 7 - Dopamine' header. Includes 'Trail length' (250), 'Frame Rate' (30.0), and 'Erase Track' button.
- Top Center:** 'Connect to Cheetah' status (Connected?) and 'Server' (localhost).
- Top Right:** File paths for 'Wrongs.txt', 'track.txt', and 'agoraphob.avi'. A 'STOP Tracking' button is present.
- Left Panel:** A small video window showing a white trail on a black background with red dots. Below it are 'Image Adjustments' (Brightness, Sharpness, etc.) and a 'Save Track Data?' button.
- Center Panel:** A large video window showing a circular yellow ROI on a black background. Below it is a 'Jump Control' button.
- Right Panel:** 'In ROI' status (green background with a brown oval). 'ROI Coordinates' (Left: 0, Top: 0, Right: 0, Bottom: 0). A note: 'Note that upper left corner of image is 0,0'. A 'Save Movie?' button and 'Compressor' (Intel Indeo® Video 4.5) are also shown.

Time Stamp: 1.45083E+9

Data

Re-coding: Spike cutting, position smoothing



Data: time stamped spike trains + time stamped rat location

12.05 (secs)

13.45

13.95

14.20

14.35

14.65

14.80

15.90

16.21

17.50

11.1 s: (100,45) (pixels)

11.2 s:(120,58)

12.1 s:(156,71)

12.3 s:(130,79)

13.4 s:(137,121)

13.8 s:(145,150)

14.2 s:(129,170)

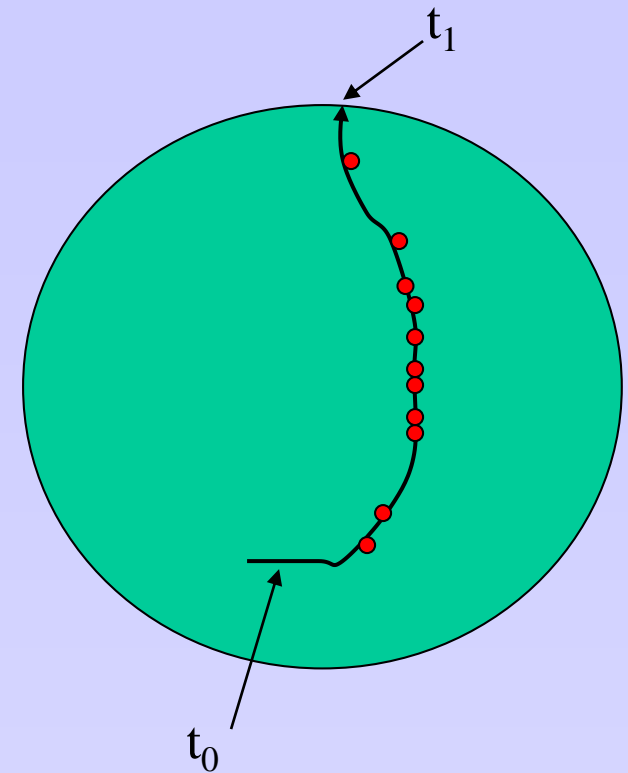
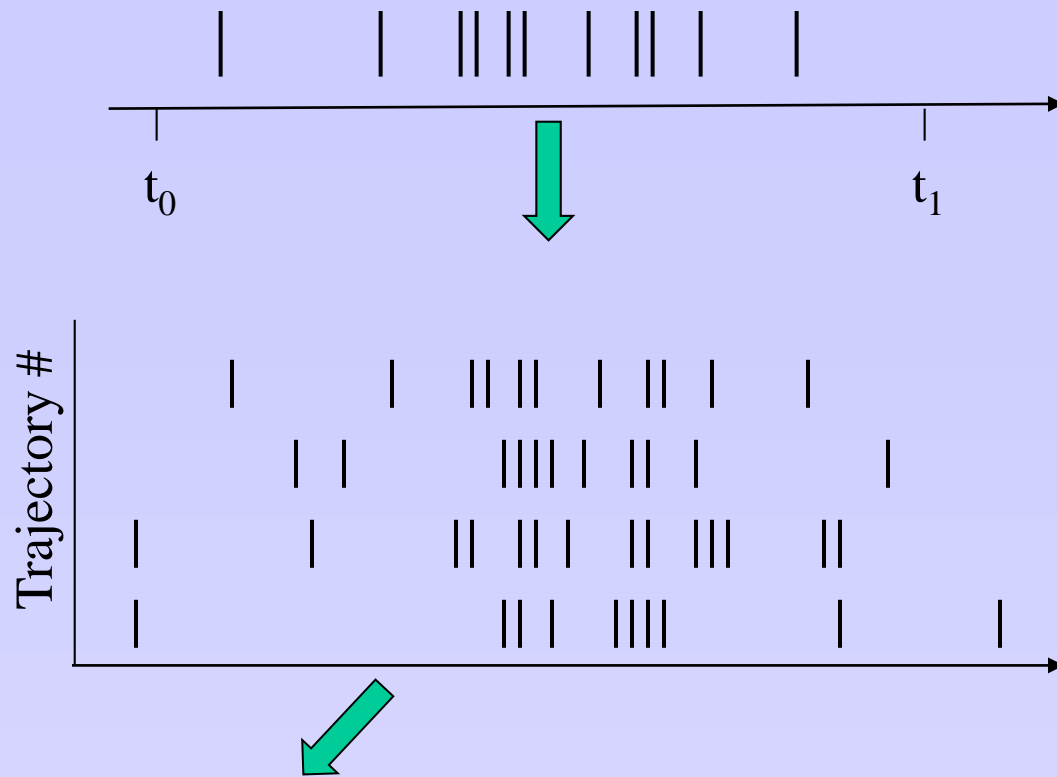
14.7 s:(133,180)

15.1 s:(120,201)

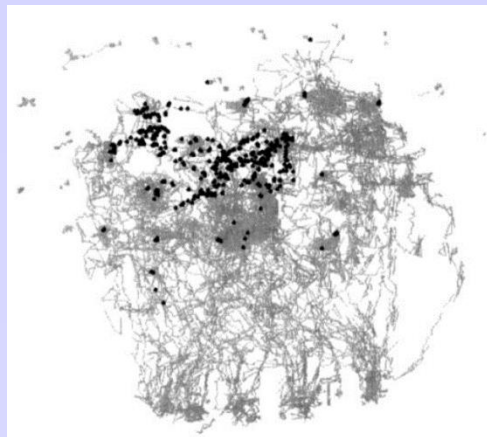
15.6 s:(116,230)

16.4 s:(100,290)

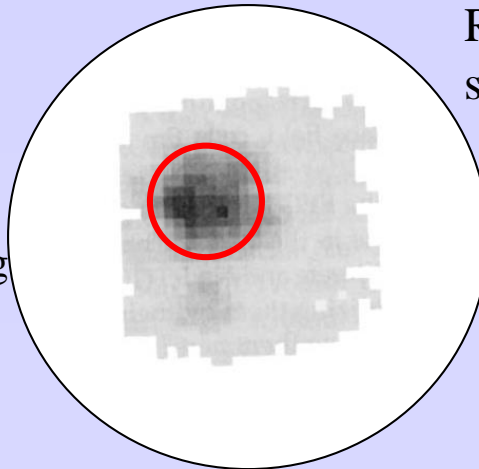
Data Visualization



Representation of spikes (time stamps) and position (x,y coordinate)

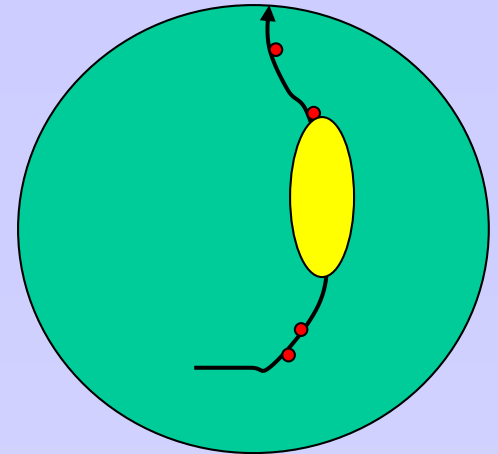
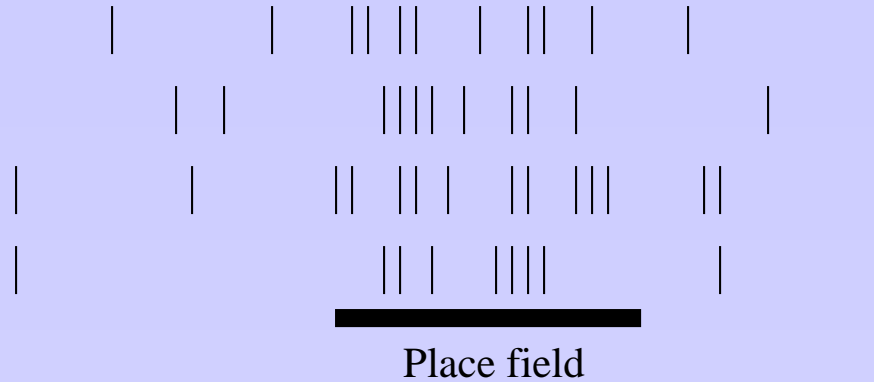


smoothing



Size of place field
Location of place field
...

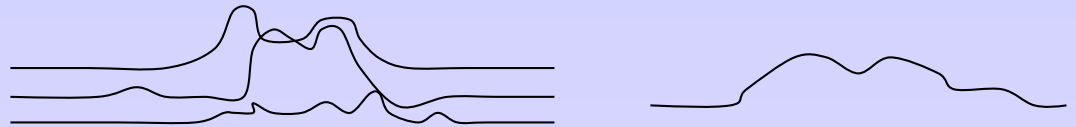
Data Analyses



Analysis1 → Spike count

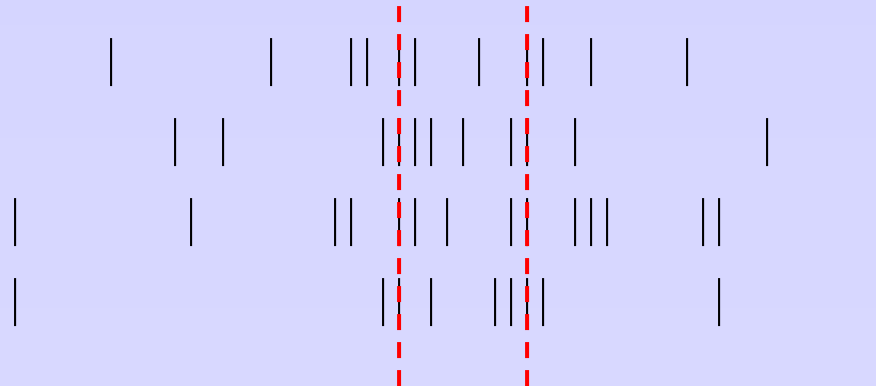
11,11,14, ... → average, std

Analysis2 → Spike rate



Analysis3 → Spike timing
(e.g. phase precession)

...



Surrogate Data Set(s)

How do we know that:

- the analysis algorithm 'really' works
- the result is not due to chance

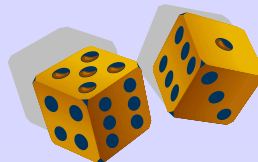


Construct a surrogate data set

→ ■ Use a biophysical model (detailed neuron)

■ *Use a phenomenological model (abstract neuron(s): integrate and fire)*

→ ■ Use a random process



Surrogate datasets I: A Simple Biophysical Model

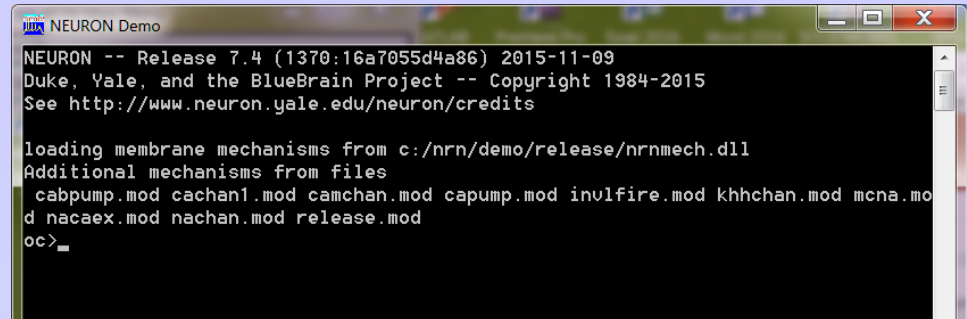
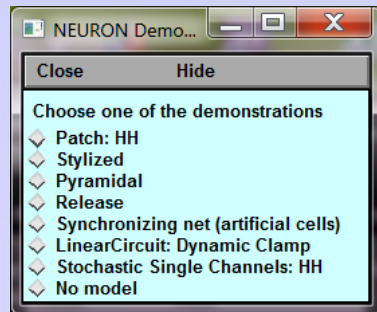
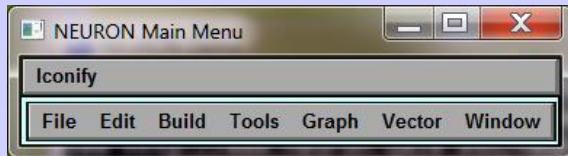
Goal: get (fake but realistic) data!

Install in default directories

Run 'NEURON Demo'

Use NEURON: www.neuron.yale.edu

<https://neuron.yale.edu/neuron/docs>

A screenshot of the 'NEURON Demo' terminal window. The title bar says 'NEURON Demo'. The terminal text reads: 'NEURON -- Release 7.4 (1370:16a7055d4a86) 2015-11-09', 'Duke, Yale, and the BlueBrain Project -- Copyright 1984-2015', 'See http://www.neuron.yale.edu/neuron/credits', 'loading membrane mechanisms from c:/nrn/demo/release/nrnmech.dll', 'Additional mechanisms from files', 'cabpump.mod cachen1.mod camchan.mod capump.mod inulfire.mod khchan.mod mcna.mo', 'd nacaex.mod nachan.mod release.mod', and 'oc>_'.

```
NEURON -- Release 7.4 (1370:16a7055d4a86) 2015-11-09
Duke, Yale, and the BlueBrain Project -- Copyright 1984-2015
See http://www.neuron.yale.edu/neuron/credits

loading membrane mechanisms from c:/nrn/demo/release/nrnmech.dll
Additional mechanisms from files
cabpump.mod cachen1.mod camchan.mod capump.mod inulfire.mod khchan.mod mcna.mo
d nacaex.mod nachan.mod release.mod
oc>_
```

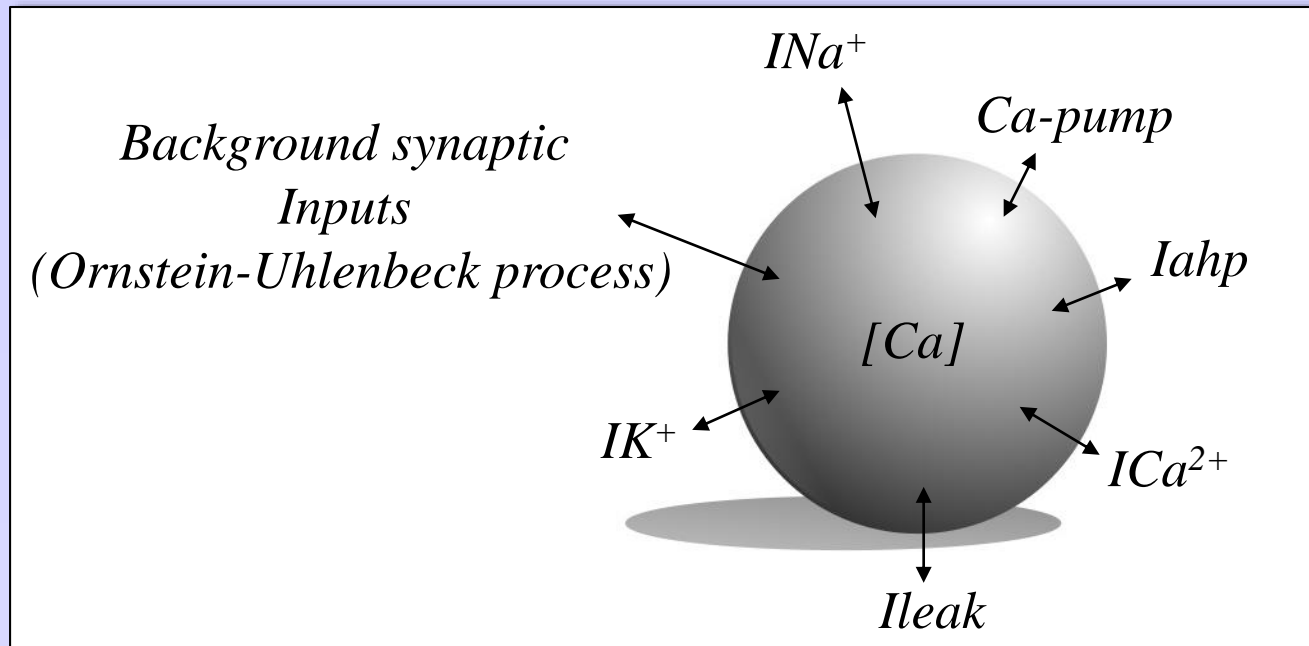
Note: we will not use Python in this class



- Simulate the spontaneous activity of a neuron (sub and super threshold).
- Accept arbitrary patterns of stimulation.
- Output (fake but realistic) spike times.

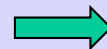
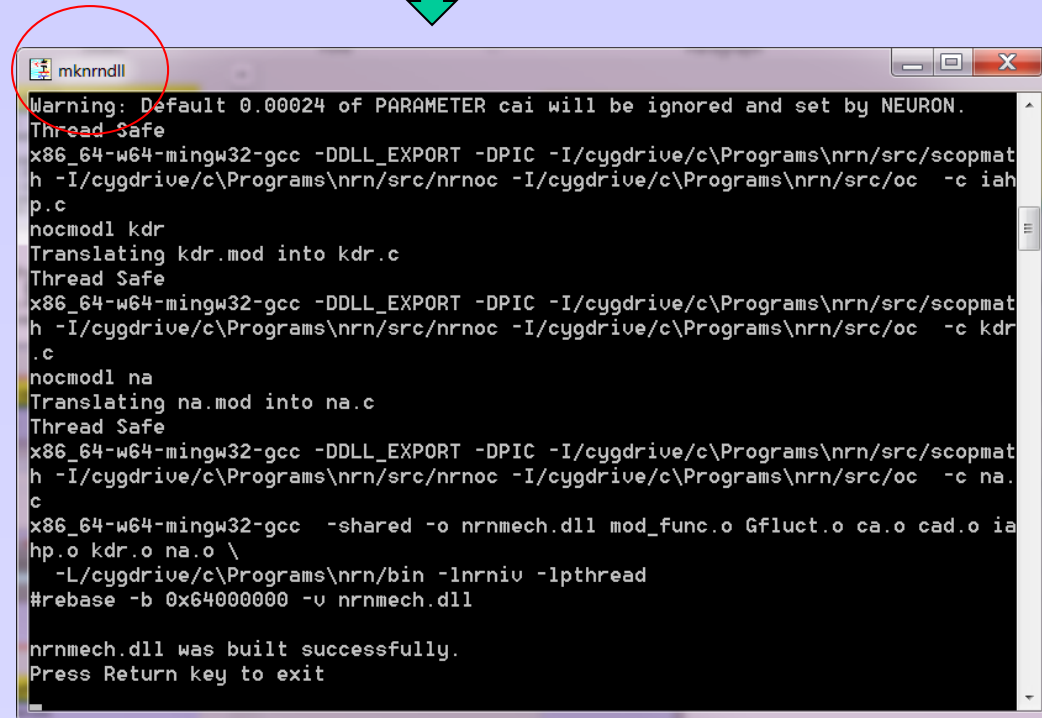
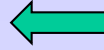
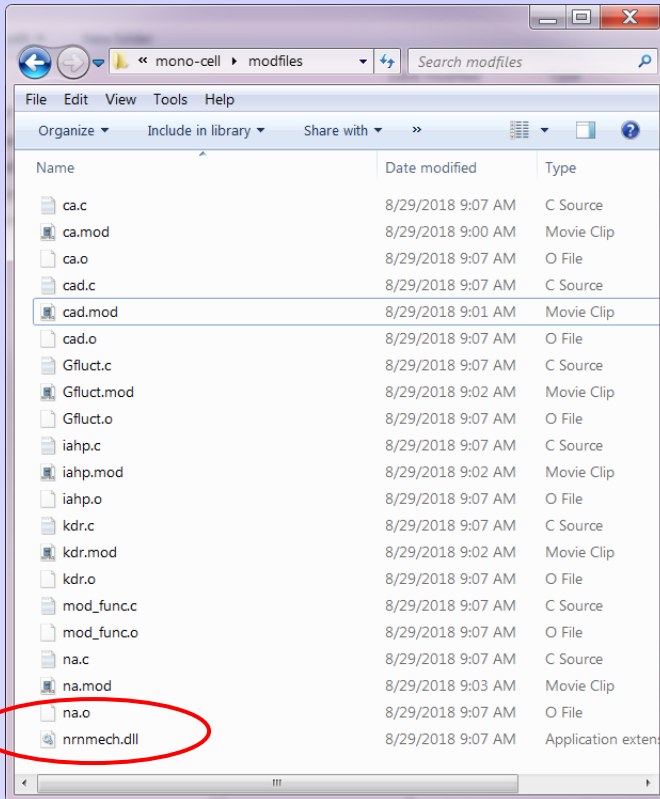
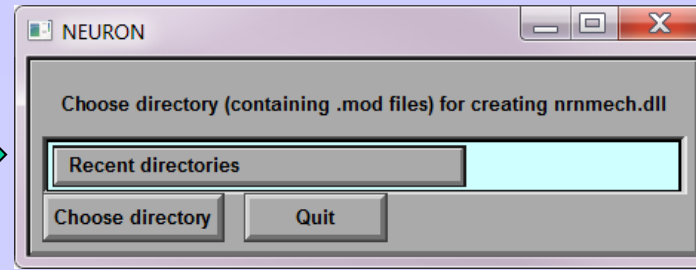
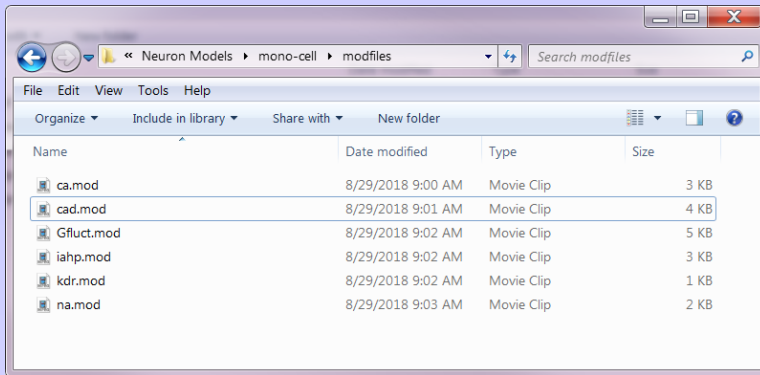
The model (SimpleNeuron.zip)

- Single compartment ('ball neuron').
- Generic cortical neuron tuning/parameters
- Multiple currents
 - Passive properties (I_{leak} , capacitance)
 - Action potential currents (I_{Na^+} , I_{K^+})
 - Spike frequency adaptation: Ca-dependent K^+ current (I_{ahp})
 - Calcium dynamics ($I_{Ca^{2+}}$, Ca-pump)
 - In vivo-like background/noise synaptic currents (inhibitory and excitatory)



The model

Step 1: Compile the currents (.mod files) – mknrndll.exe



Move 'nrnmech.dll' one folder up ...

A Simple Biophysical Model: **simpleneuron.hoc**

```
load_file("nrngui.hoc")           // load default NEURON interface
nrnmainmenu()
nrncontrolmenu()

// Global simulation settings

dt=0.1
tstop = 1500
runStopAt = tstop
steps_per_ms = 10
celsius = 36
v_init = -70

//number of neurons
Nneurons=1

load_file("neuron.tem")           // load the template for a single neuron
objectvar neurs[Nneurons]        // declare how many neurons will be created

for i=0, Nneurons-1 {
    neurs[i]=new neuron()        // create the neurons
}

xopen("graphprocs.hoc")          // load basic graphic procedures
xopen("inout.hoc")              // load basic input/output procedures: InsertStim(), InsertVStim(), ReadStimVec(), RecordAP(), SaveAP()

addgraph("neurs[0].soma.v(0)",-90,30) // plot the membrane voltage of neurs[0] measured at the soma.
```

A Simple Biophysical Model: The ball neuron

```
begintemplate neuron
public soma, apc, noise

objref apc, noise

proc init(){
    EK=-80
    ENa=55
    create soma

    soma{           // only one compartment, the soma.
        nseg=1
        diam=70     // actually a cylinder...
        L=70
        Ra=250
    }

    access soma

    insert pas           // leak current
    e_pas = -70
    g_pas = 4e-5
    cm=1

    insert Na // insert the sodium Channels
    ena= 55
    g_Na= 0.03

    insert Kdr // insert the potassium Channels
    ek= -90
    g_Kdr= 0.005

    insert iahp           // insert a calcium-dependent K current
    cac_iahp = 0.025
    beta_iahp = 0.03
    taumin_iahp = 0.1
    ek=EK
    gkbar_iahp = 0.5

    insert ca           // insert a calcium current
    gbar_ca = 0.4

    insert cad           // insert a calcium pump
    cainf_cad=2.4e-4
    caini=2.4e-4
    kd_cad = 1e-4
    kt_cad = 1e-4/5
    depth_cad = 1
    taur_cad = 1e10
    decay_cad=0.7

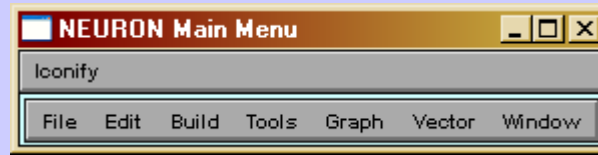
    noise = new Gfluct2(0.5)           // insert background synaptic noise

    noise.std_e = 0.008 // standard deviation excitatory
    noise.std_i = 0.02  // standard deviation inhibitory
    noise.g_e0=0.002   // mean excitatory
    noise.g_i0=0.05    // mean excitatory

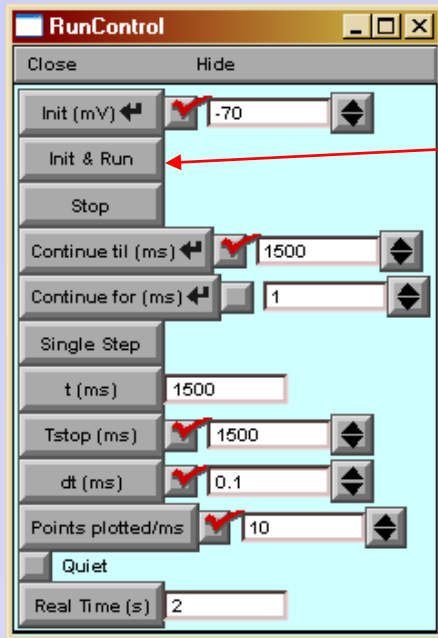
    apc = new APCount(.5) // insert an action potential detector
}
endtemplate neuron
```

Surrogate datasets I: A Simple Biophysical Model

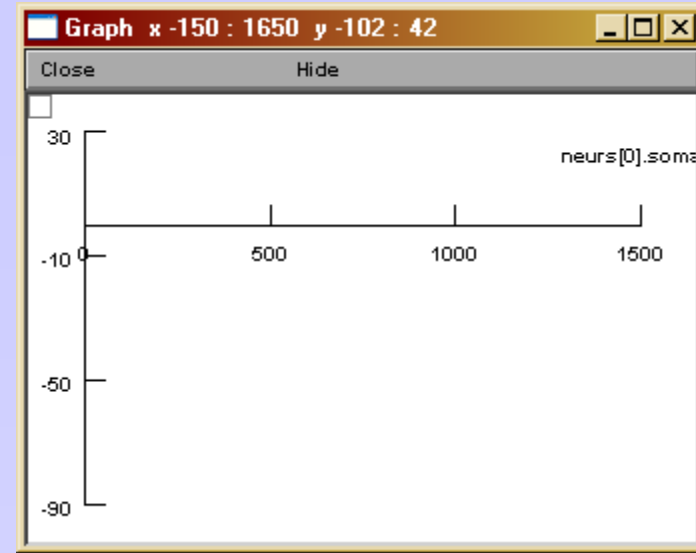
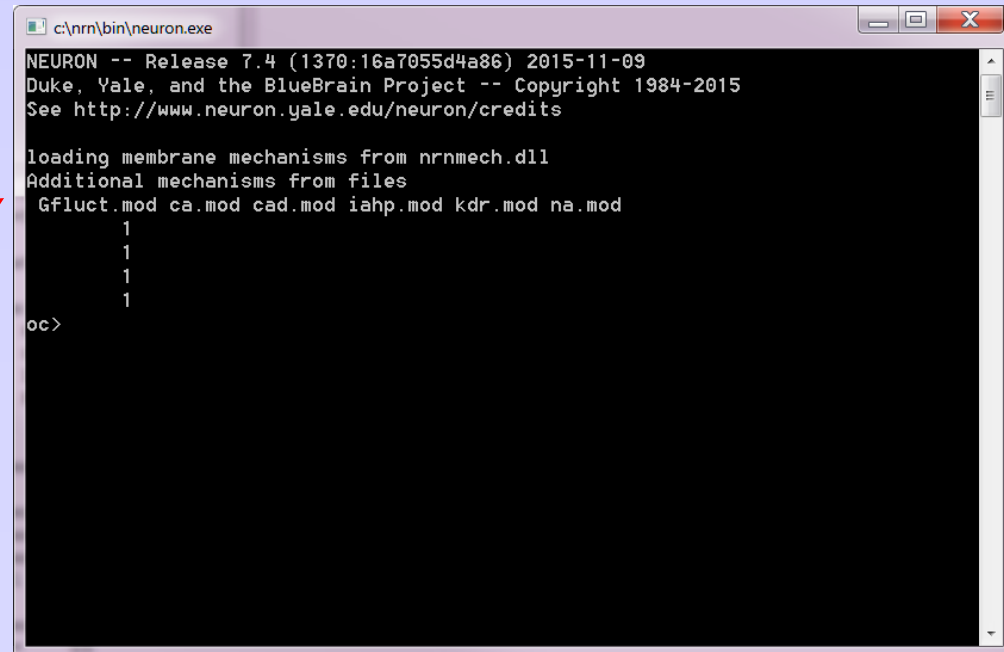
Main menu



Initializes and starts the simulation



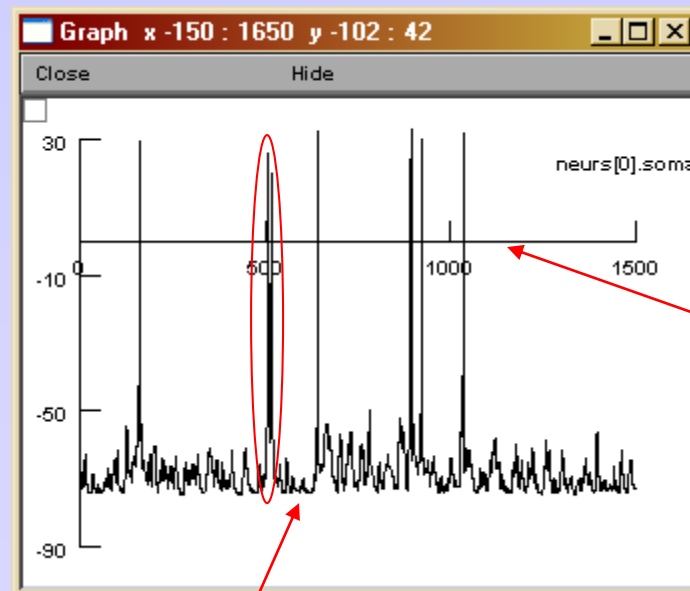
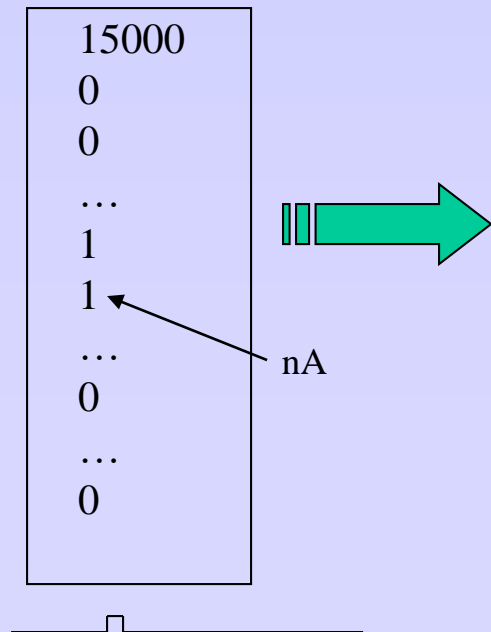
Shell window (interactive)



Surrogate datasets I: A Simple Biophysical Model

```
// Example session: Double click on simpleneuron.hoc (this file)
// in the shell window, create and initialize a stimulation electrode with variable stimulation
//          InsertVStim(0)          // when prompted enter (for ex.) Stimpulse.txt (just a 1nA 20ms-long pulse at t=500ms)
// then type
//          RecordAP(0)           // to indicate that you want to record the actions potentials of neuron 0
// Click 'Init&Run' in the RunControl panel. You should see the membrane voltage fluctuate, and some spikes
// in the shell window type
//          SaveAP()              // and give a file name when prompted. This will save the spike times currently recorded.
```

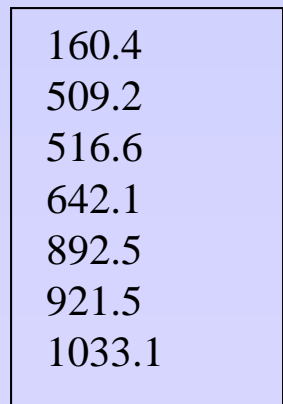
Stimulus input
(Stimpulse.txt)



Membrane Voltage
(mV)

Time (ms)

Spike train(s)

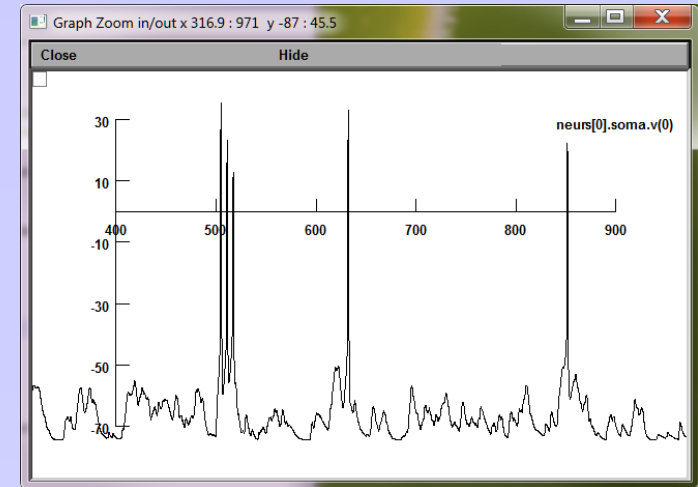


Analyses

Let's practice a bit...

- Zoom the voltage around 500ms

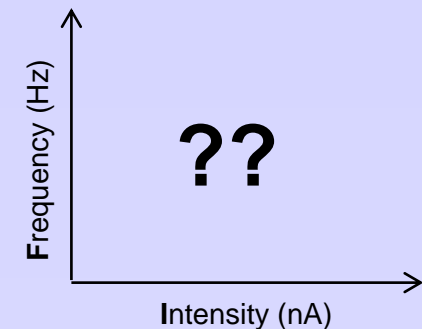
(right click, View, Zoom in/out)



- Run the simulation ~10 times. What do you see ?
- Now increase the stimulus pulse a bit to, say, 1.2nA
(Shell window: `oc> vec.mul(1.2)`)
- Run the simulation ~10 times. What do you see?

- Challenge...optional, home practice: Build the **IF curve** of this neuron (1 second pulse)

- See README.txt regarding the format of the stimulus file *Stimpulse.txt*
- You can certainly do 'everything' in Matlab, but hand counting and Excel are also just fine...

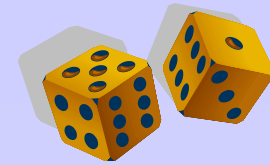


Surrogates II: Use a Random Process (Matlab)

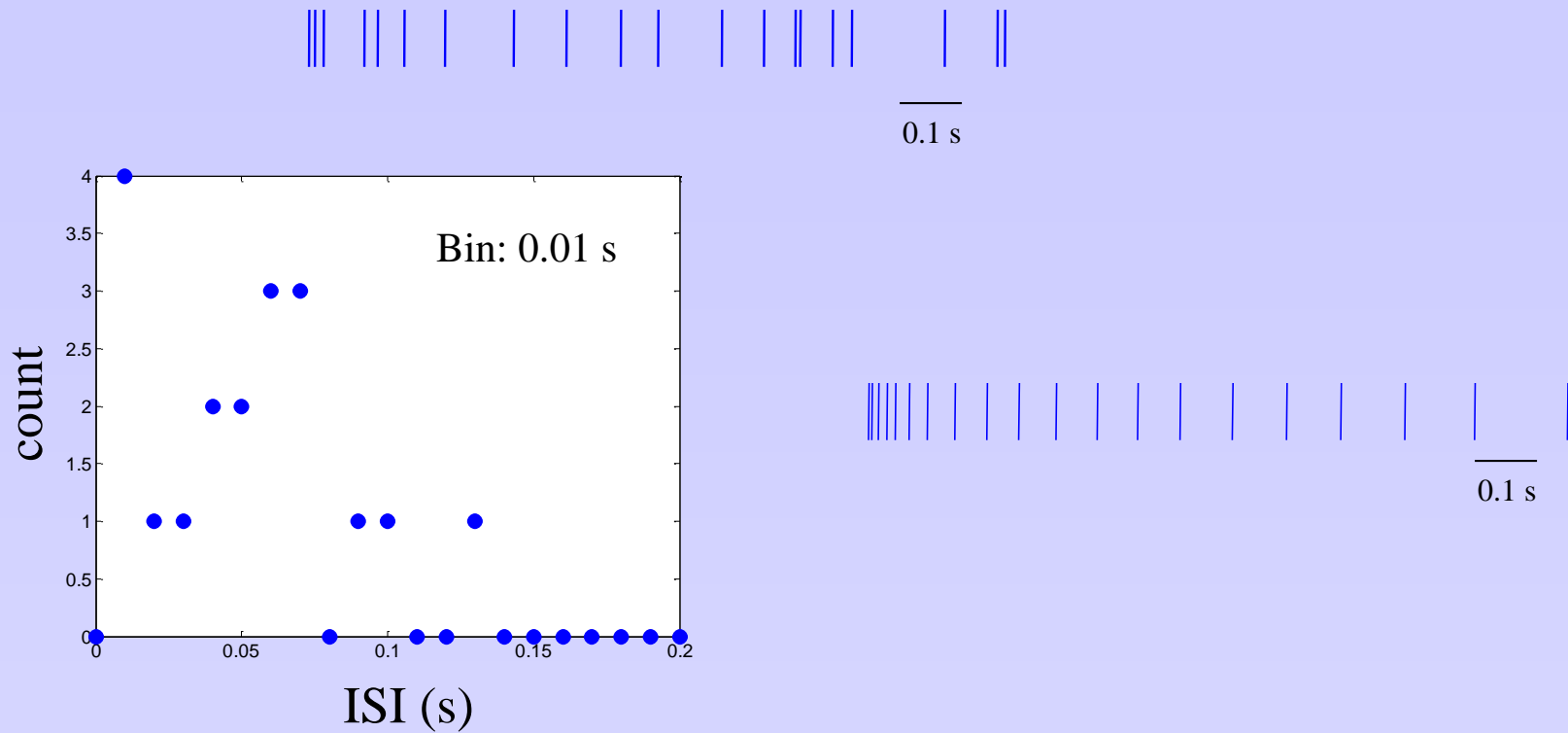


Generate sequences of random numbers between 0 and 1500 ms with certain properties. Neurons are ‘point processes’ (see Johnson 1996)

- Absolute refractory period (2 ms)
- Relative refractory period
 - Probabilistic: $p(t_{n+1}) = 1 - \exp(-(t_n - t)/\tau)$, with $\tau = 300$ ms.
 - Activity/history dependent: $p(t_{n+1}) = f(\text{ISI}_n, \text{ISI}_{n-1}, \dots)$.
(**Possible Project:** Determine $f()$ for the NEURON model)
- Statistical Distribution of **Inter-Spike Intervals** (ISIs). Typical ones:
 - Uniform
 - Gaussian (mean, standard deviation)
 - Poisson (given rate)
 - Gamma

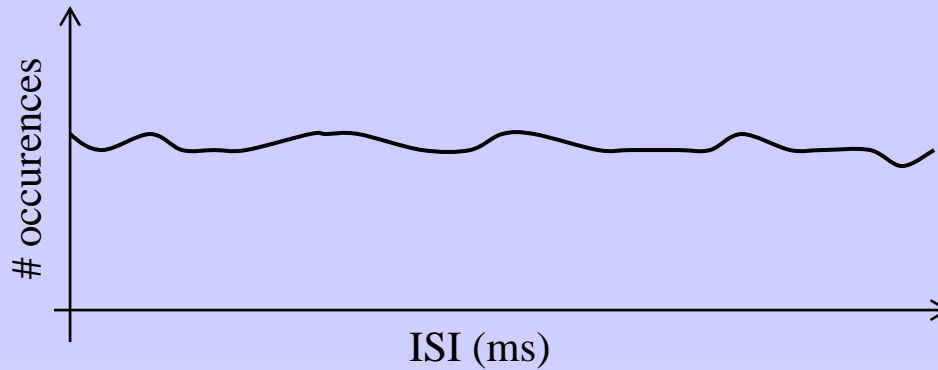


Inter Spike Interval - ISI

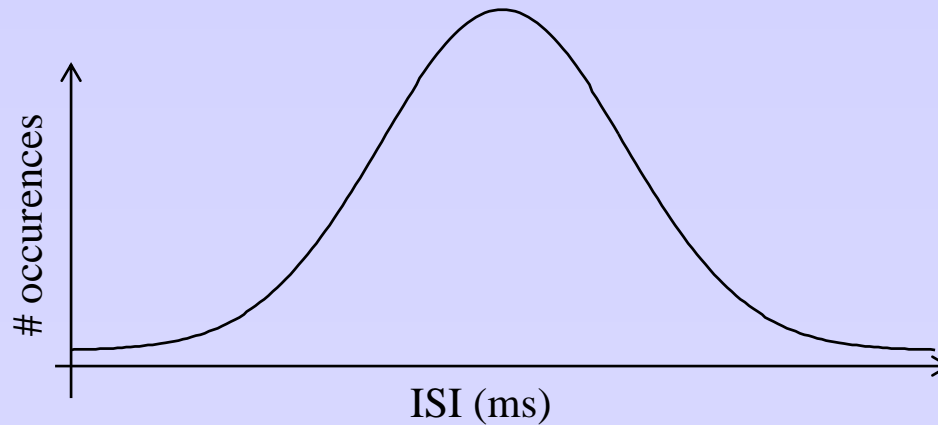


- Characterization of a spike train.
- Note: A spike train has a unique ISI distribution, but many spike trains may have the *same* ISI distributions.

Uniform and Gaussian Distributions



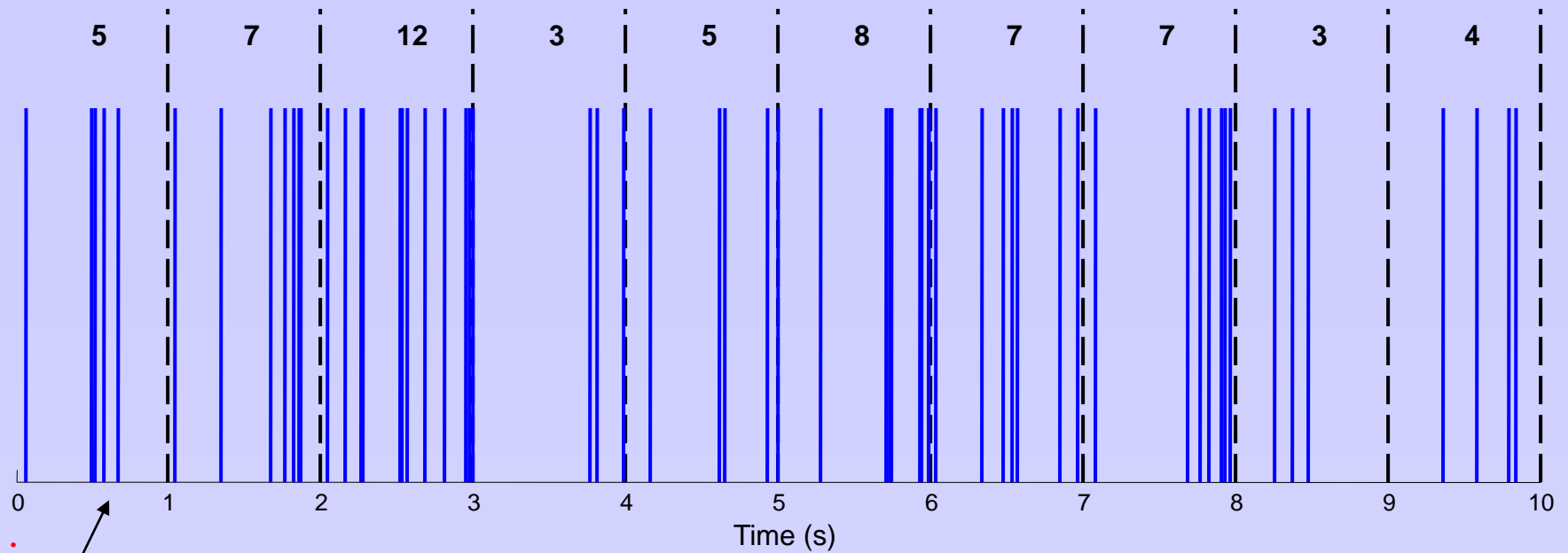
- The time between spikes (ISI) is truly random. No ISI appears more often than any other.



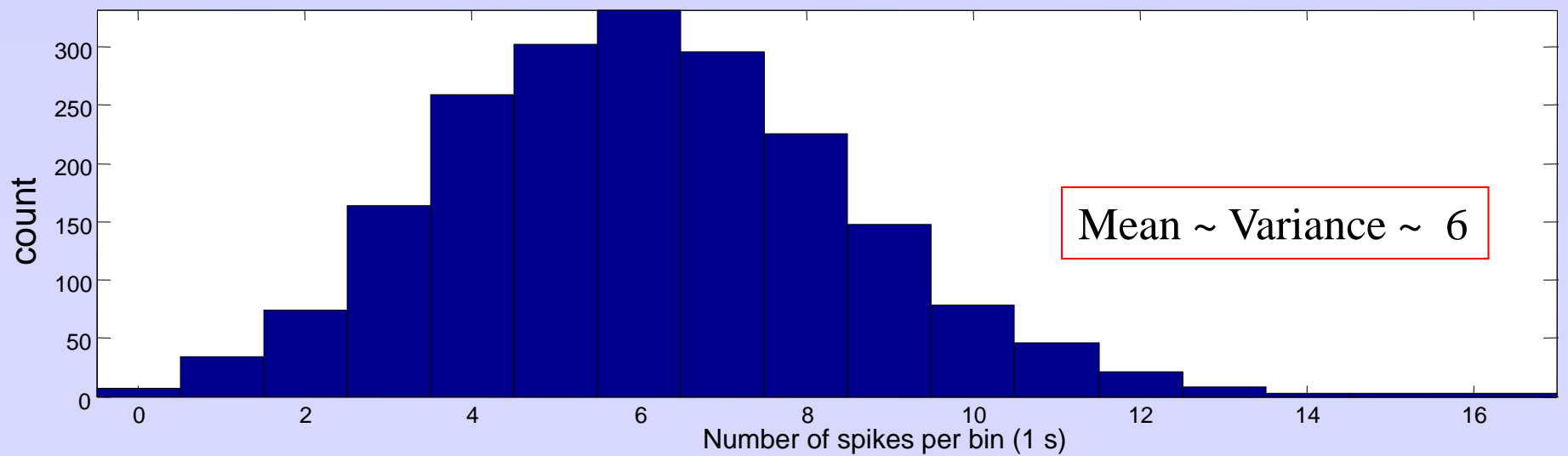
Johann Carl Friedrich Gauss
(1777-1855)

- Some ISIs appear more often than any other. Frequency preference. Also called 'normal' distribution. The most frequent ISI ('mode') is also the mean ISI.

Homogeneous Poisson Distribution (6 Hz)



1s bins



Homogeneous Poisson Distribution

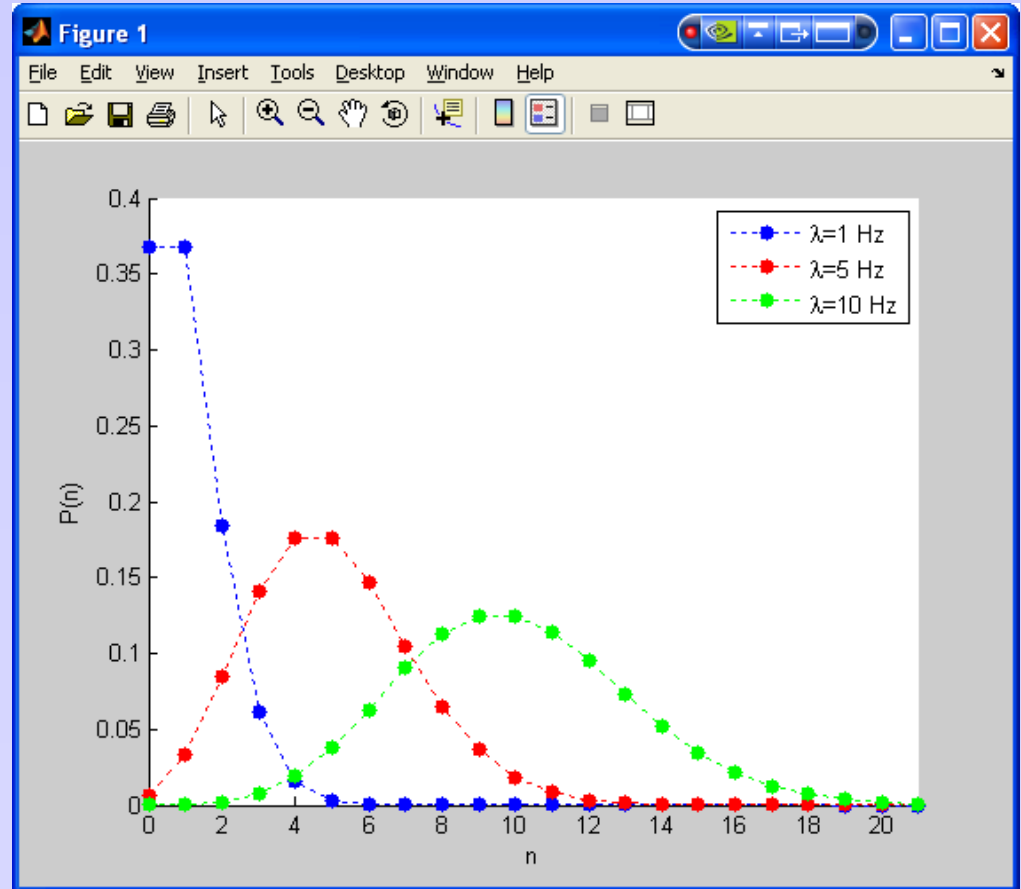
- Spikes are independent from each other. Probability of getting n spikes (in T seconds), when λ are desired on average

$$P(n) = \frac{\lambda^n e^{-\lambda}}{n!}$$

(see derivation in Johnson 1996)



Siméon-Denis Poisson. 1781-1840



($T = 1$ sec)

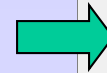
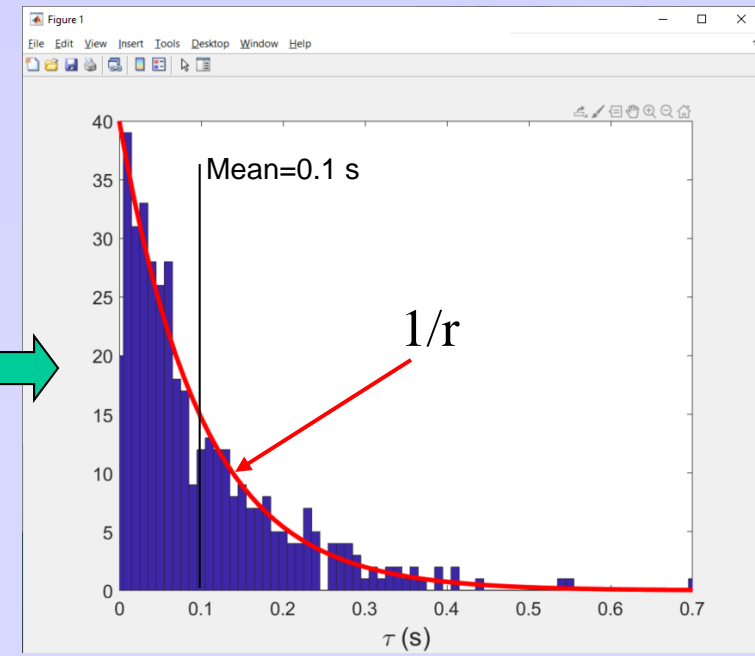
Homogeneous Poisson Distribution

- Mean = λ = variance = σ^2 of the spike count.
- The probability (P) of having a spike between τ and $\tau + \Delta t$ (i.e. an inter-spike interval τ) is given by:

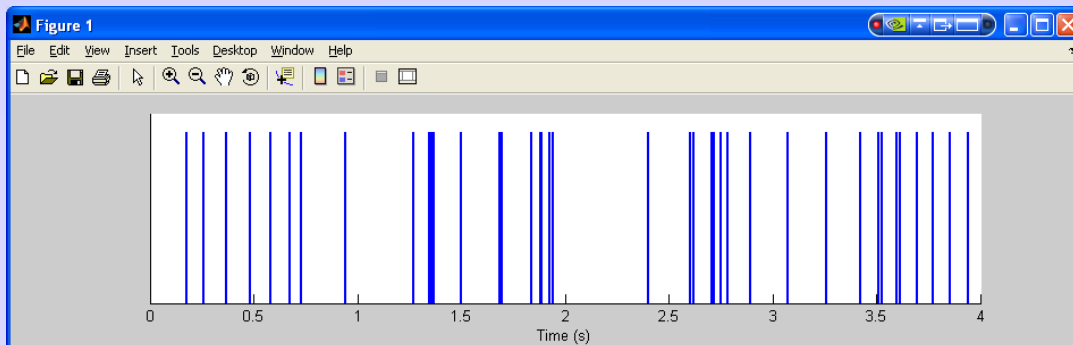
$$P(\tau) = \Delta t \cdot r e^{-r\tau} \quad (\text{see Johnson 1996})$$

where r is the mean firing rate (Hz). In T seconds, $\lambda = rT$.

- The distribution of τ (ISIs) is exponential.
Note: the mean ISI is **not** the preferred ISI!
(the mean is not the mode).



10 Hz



Homogeneous Poisson Distribution



A practical algorithm...

For a constant firing rate (i.e. ‘homogeneous’, i.e. ‘stationary’) spike times can be computed with:

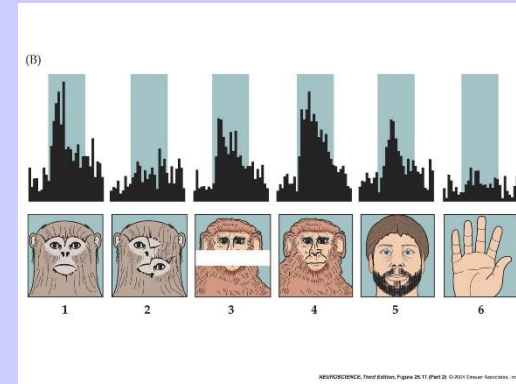
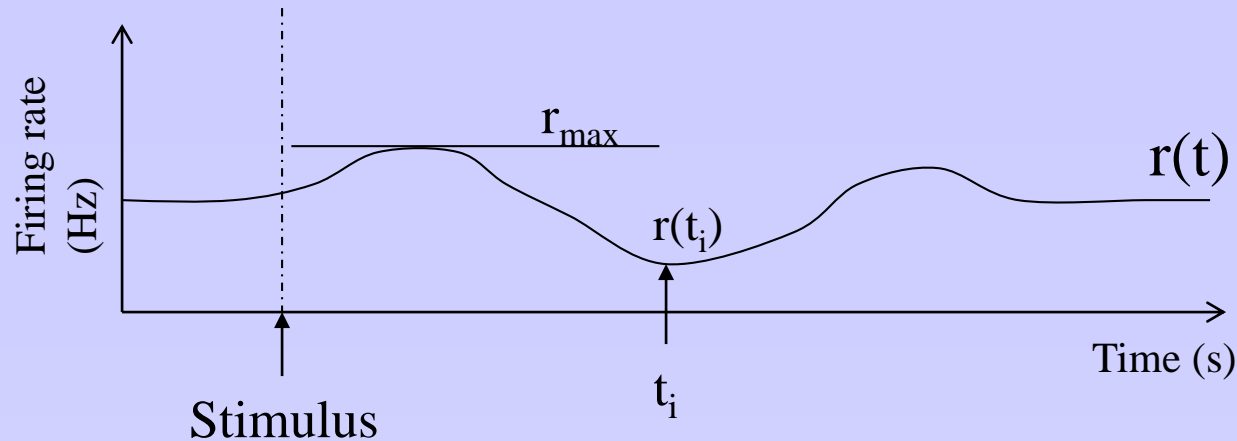
$$t_{i+1} = t_i - \frac{\ln(x)}{r}$$

With x uniformly distributed in $]0, 1[$

⇒ ‘Renewal Process’
(dependence on previous spike time only)

Problem: if x close to 1 ⇒ $t_{i+1} \approx t_i$ (not possible in general)
(i.e. no refractory period)

Inhomogeneous Poisson Distribution



- Generate a homogeneous Poisson process

$$t_{i+1} = t_i - \frac{\ln(x)}{r_{\max}} \quad \Longrightarrow \quad \text{'Renewal Process'}$$

- Rejection sampling ('thinning') method

For each i , estimate r : $r(t_i)$, and get a random number x' in $]0, 1[$

If $r(t_i)/r_{\max} < x'$, delete spike i

(see also Berry and Meister 1998)

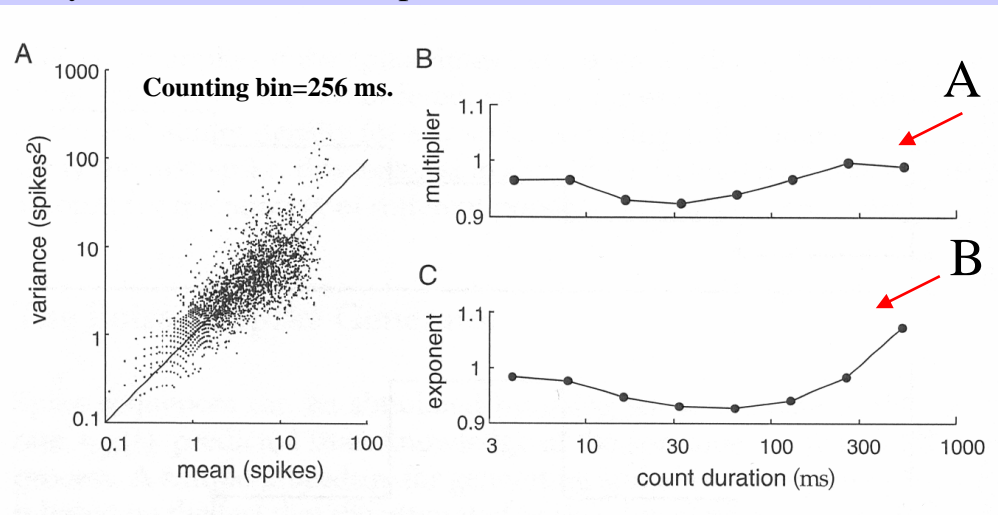
- **Project:** How does one decide if a Poisson spike train is stationary or not?

(see Johnson 1996)

The real data is (often) not strictly Poisson

Area MT, awake monkey, moving visual images.

(Dayan and Abbott book, p32-)

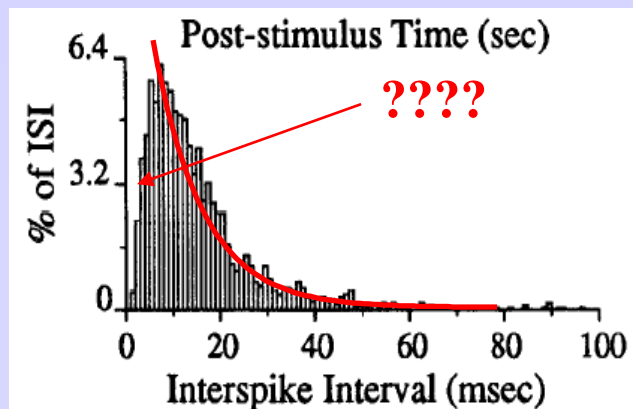


$$\sigma_n^2 = A \langle n \rangle^B$$

In general, A and B are in [0.5 1.5]

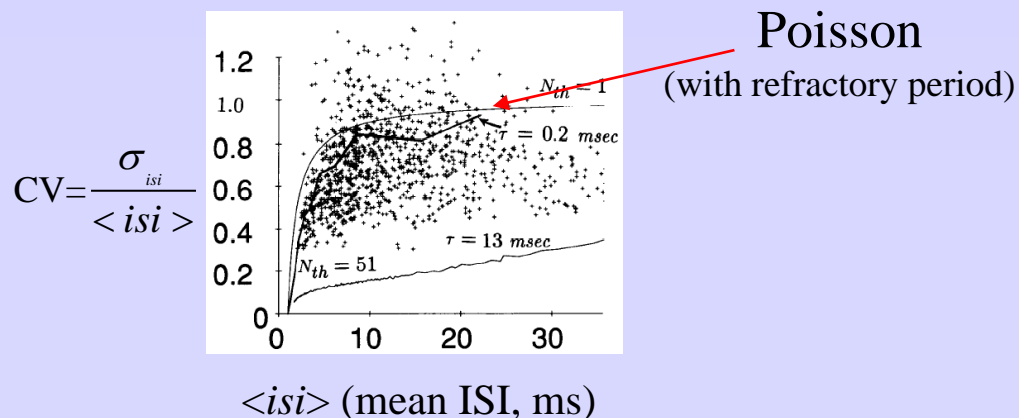
Area MT, awake monkey, moving random dots.

(Dayan and Abbott book, p33-)



V1 and MT, awake monkey

(Softky and Koch 1993)



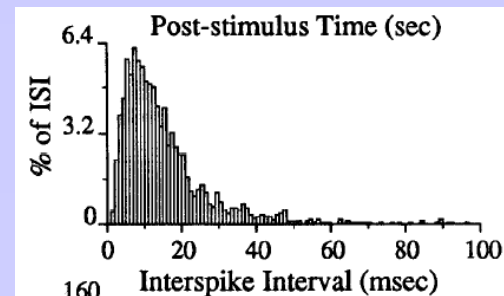
$$CV = \frac{\sigma_{isi}}{\langle isi \rangle}$$

Gamma Distribution

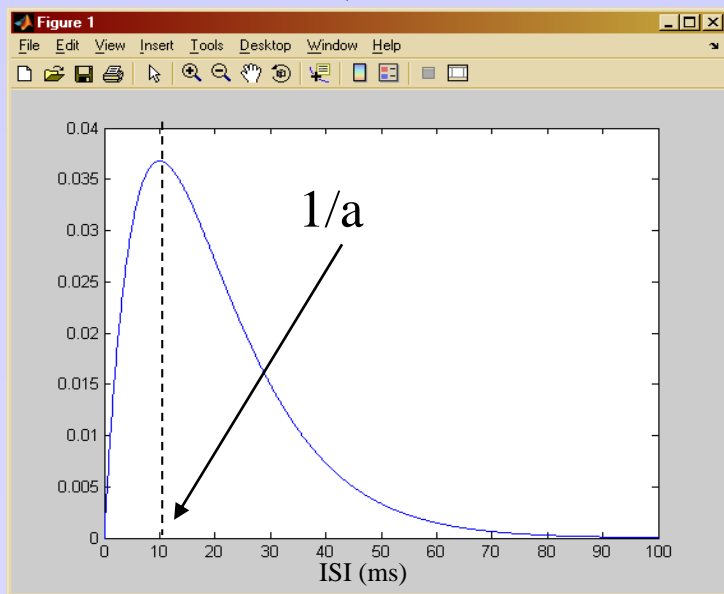
- Distribution of ISI (τ ms) follows a **gamma** distribution

$$p(\tau) = \frac{a(a\tau)^k e^{-a\tau}}{k!}$$

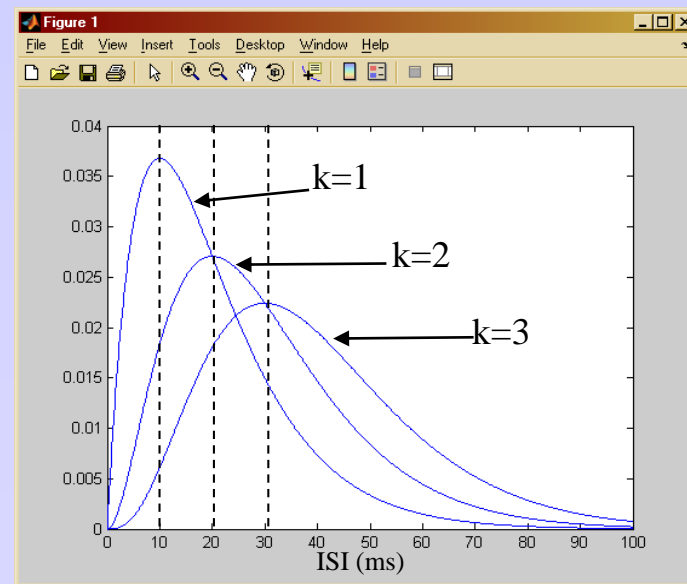
k integer >0
k='shape'



a=0.1, k=1



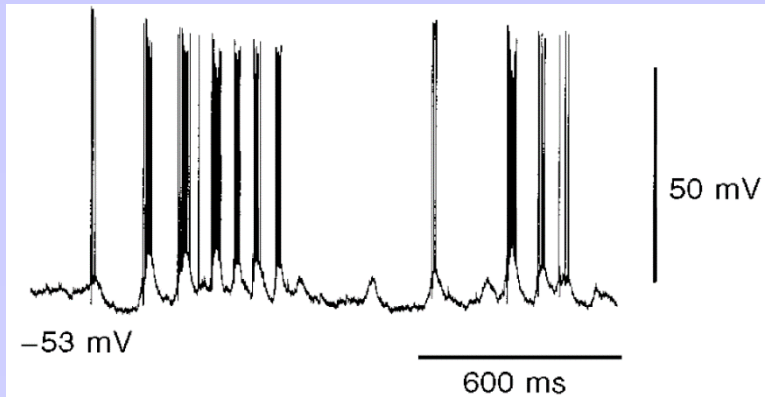
a=0.1



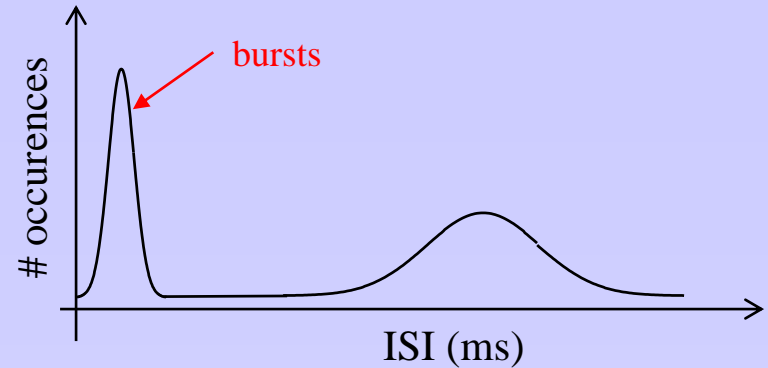
- Note: Poisson distribution: $k=0$.

Most frequent ISI = k/a ,
 $\langle \text{ISI} \rangle = (k+1)/a$

Special ISI Distributions...Bursting

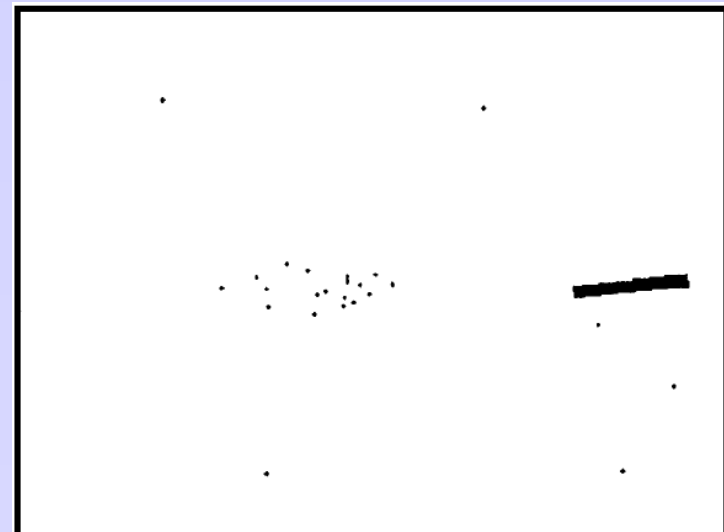
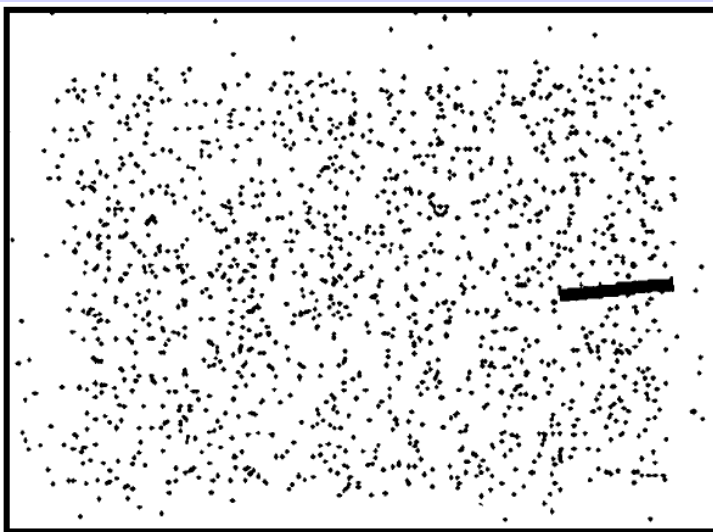


(rat thalamic neuron during sleep)



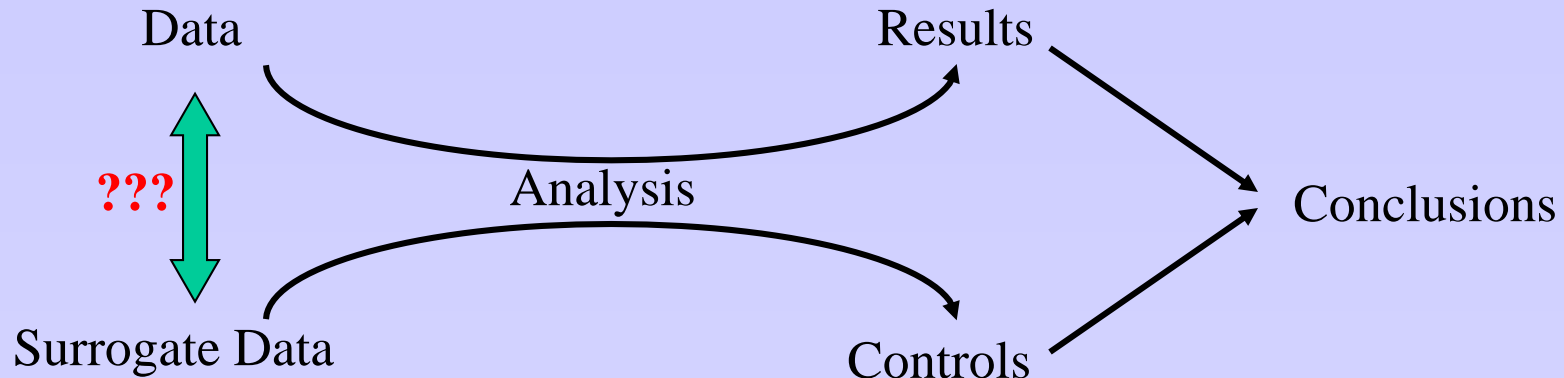
- Are bursts special?

Bursts only ($4 \text{ spikes } 10 \text{ ms}^{-1}$)

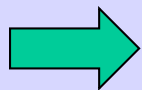


(Awake monkey watching a flashing bar, cell in V1)

Assessing the quality/adequacy of the surrogate set



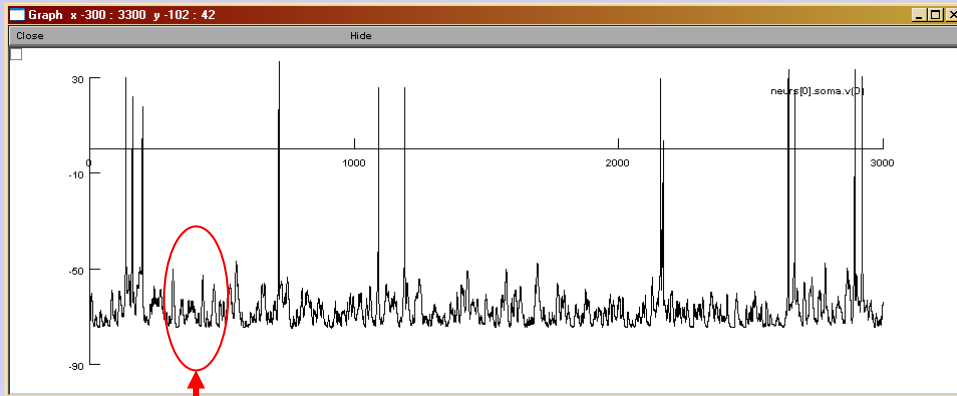
- Data contains features above and beyond those that would be obtained by ‘chance’.
- Results do/do not depend on some parameter(s) used to generate the surrogate set.



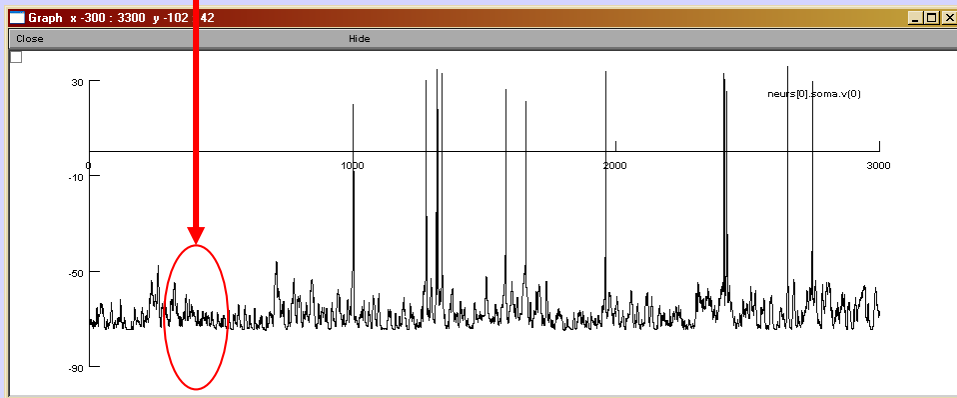
Need a ‘convincing’ surrogate set
Need to **compare** real/surrogate datasets

Comparing Neural Responses: An Open Question

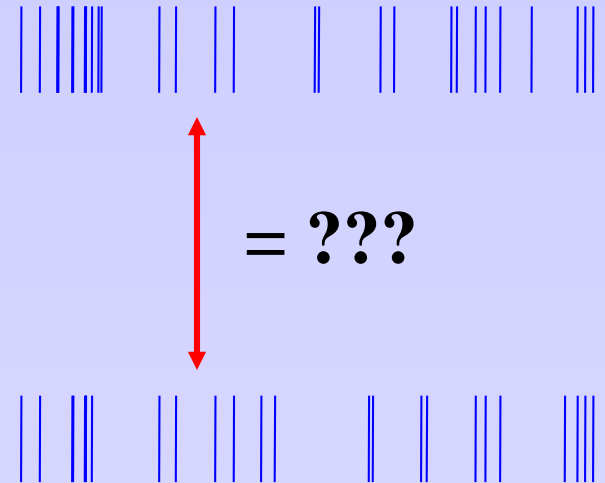
Membrane potential Metrics...



= ???



Spike train Metrics.....



More on this soon.....

Interim Summary

- General introduction:
 - Neurons and synapses
 - Basic neuroanatomy
 - Basic neurophysiology (action potential, E/IPSPs, integration)
 - Methods in brain Research
- General Issues in Neural Data Analyses
 - Quantitative Vs Qualitative Analyses
 - Breadth-first Vs Depth-first Analyses
 - Data Representations
- Surrogate Datasets
 - Simulation data (NEURON models)
 - Point processes
 - Refractory period and stationarity
 - Distribution of ISIs (Gaussian, Poisson, Gamma)
 - Comparing Neural responses

Homework1: Due next week

- Write a function that takes N spike trains (response of a neuron to N trials), and display all spikes, all trials in a graphical form (i.e. rasterplot).

Note: Each spike train could be a hard-coded MATLAB 'cell' {}.

- Write a function that will return N spike trains, T seconds long, distributed in a homogeneous Poisson manner (rate r). Make sure the spikes have an absolute refractory period of 2 ms (hard-coded). Display 5 such realizations using the function above ($N=20$, $T=2$, $r=20\text{Hz}$).

Note about format (1 printout and email a zip file containing):

- A word file with screen shots of the results and text/figure caption containing all the parameters you used to obtain the figure.

- Whatever commented matlab code necessary to reproduce the figure. The naming convention for file names is:

<your initials (3 letters)><version number (2 digits)><function name>.m

Ex: JMF01DisplaySpikes.m